



IP addressing overview

Pietro Nicoletti
www.studioreti.it

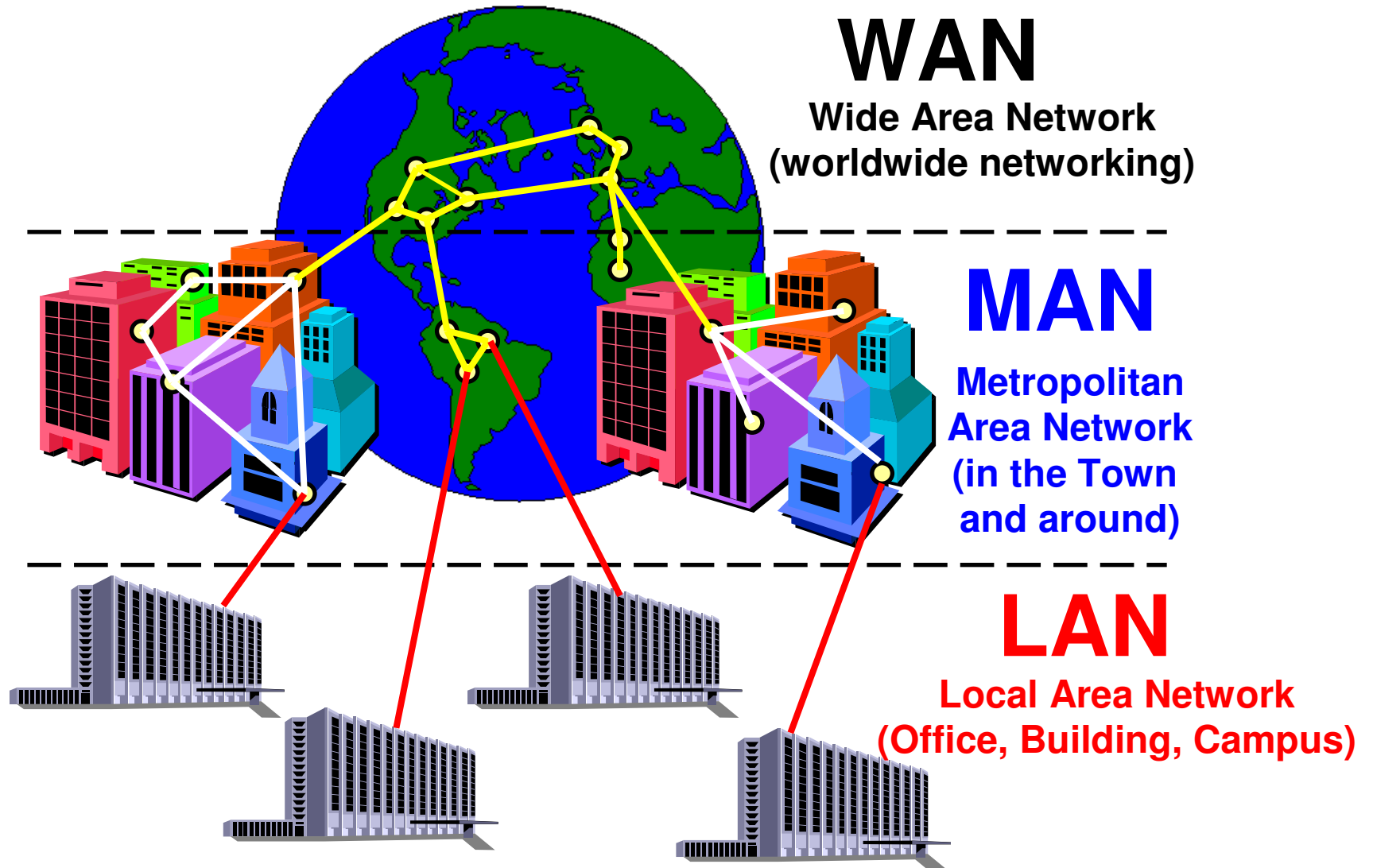


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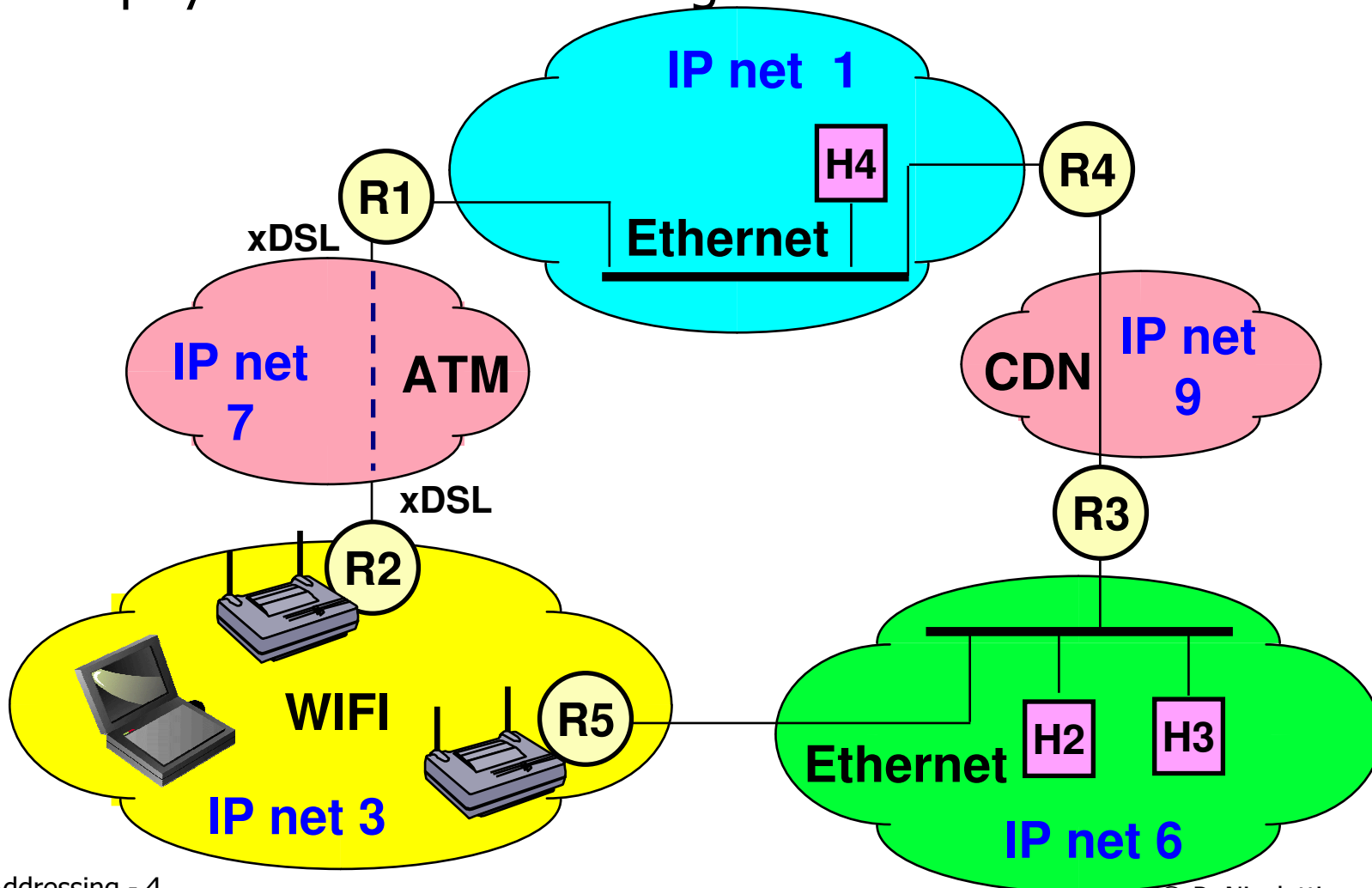
Network structure





IP architecture

- 1 physical network = 1 logical IP network





IP: Internet Protocol

- Forward and route frames between hosts member of same IP network or different IP networks
- IP terms:
 - Host = computer o terminal equipment
 - Router or Gateway = equipment witch route message between different IP networks
 - Subnet



IP addressing

- At any computer or host must assigned an IP address
- IP addresses are grouped in a network (like the telephone numbers are with a prefix)
 - hosts members of the same IP network can communicate directly
 - host members of different IP networks need to be routed by router
- IP address are based on 32 bits (4 bytes):
 - As in the telephone numbering the fist part of address is the Network Prefix number (*network field*) and the second part is host or station number (*host field*)



How to write IP address

- 4 assembly separated by a dot. Any assembly represent a byte value
 - Any number assembly may have a value between 0 and 255
 - IP address example: 195.36.220.24



IP address and class

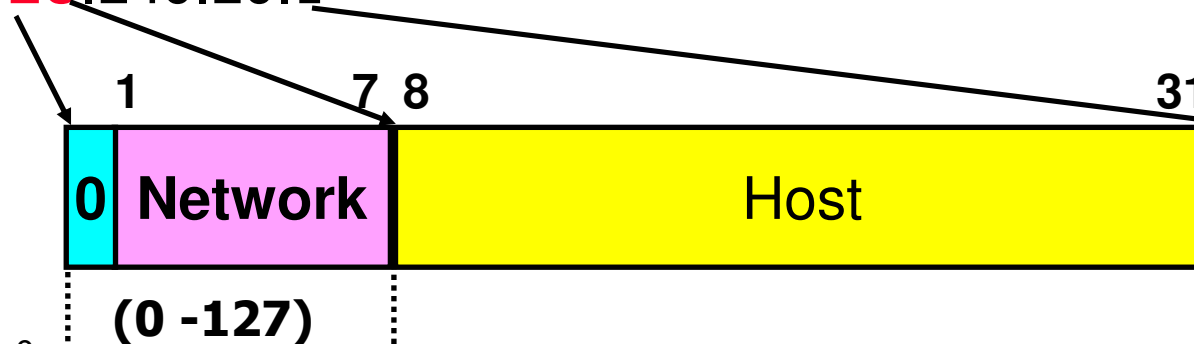
- Initially the address class determine the limit of network and host field
 - Class A
 - Class B
 - Class C
 - Class D (multicast)
- Later have been inserted the Subnetting and Netmask to realize a flexible and useful addressing system.
 - Actual addressing system



Class A

- Network field
 - First 8 bit
 - max 128 network prefix
 - values between 0 and 127 on the first byte
- Host field
 - 24 bit
 - max 16M host addresses
- Class A address example:

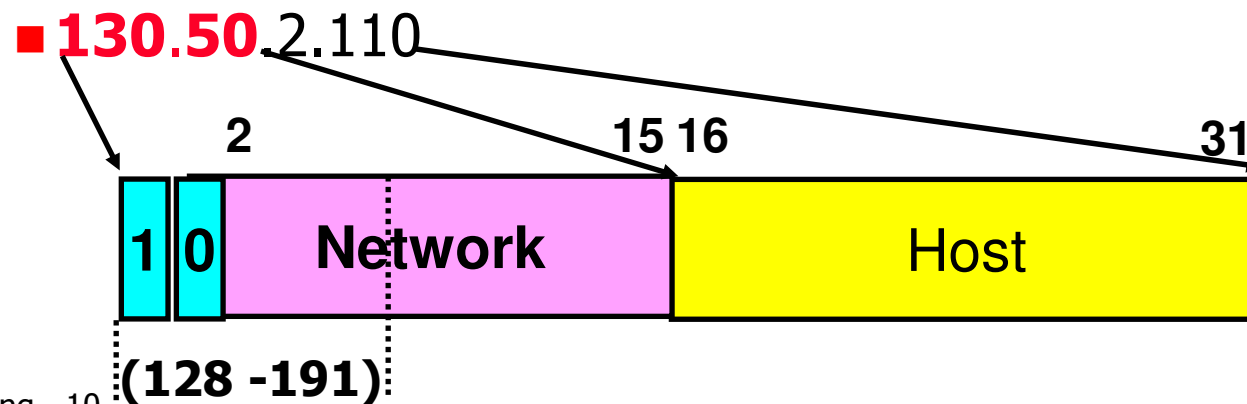
■ **10**.240.20.1





Class B

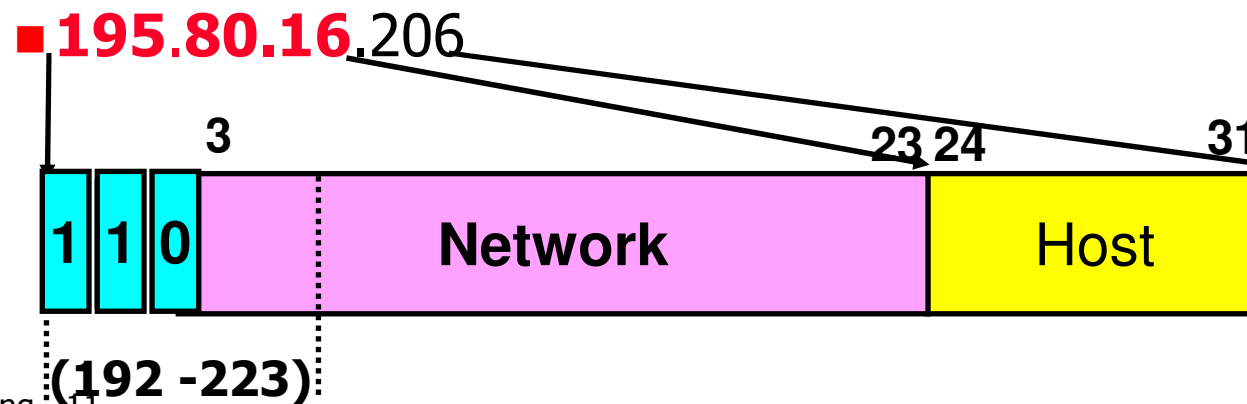
- Network field
 - First 16 bit
 - max 16K network prefix
 - values between 128 and 191 on the first byte
- Host
 - 16 bit
 - max 64K host addresses
- Class B address example:





Class C

- Network field
 - First 24 bit
 - max 2M network prefix
 - values between 192 and 223 on the first byte
- Host
 - 8 bit
 - max 256 Host addresses
- Class C address example:

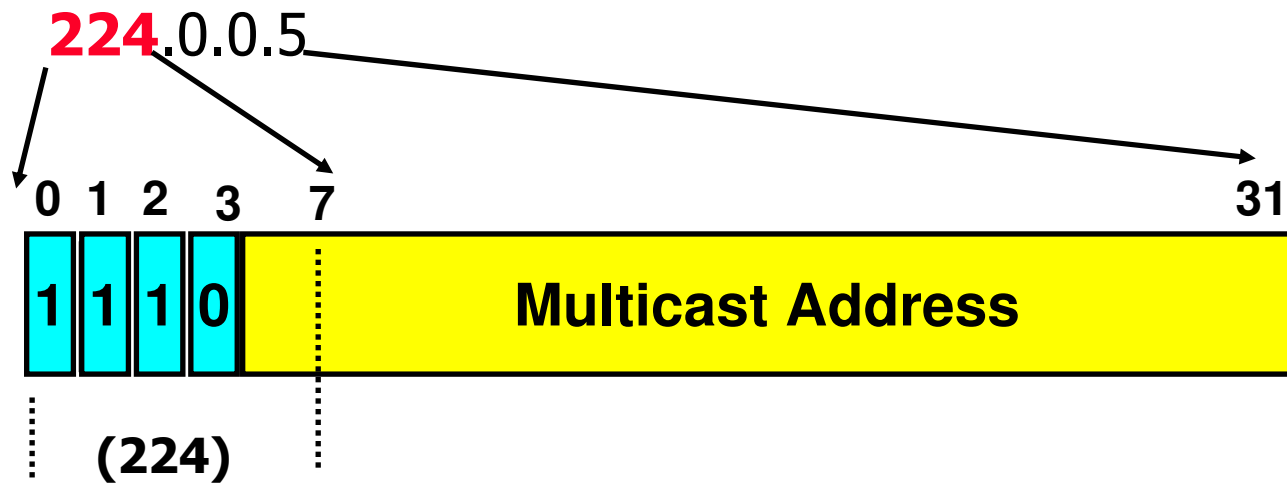




Class D

- Multicast purpose

- Class D address example:





Host field

- Not all binary combination can be used
 - All ones reserved for specific broadcast on the IP network
 - Example of specific broadcast address: 192.168.1.255
 - All zeros reserved to identify and address a IP network
 - Used by the router for network reachability information
 - Example of network address: 192.168.1.0



Netmask

- Permit to extend or reduce the network limit
 - Subnetting when netmask extend the limit of network field
 - Supernetting when reduce the limit of network field
- Netmask is associated with IP address
- Netmask format
 - Contiguous sequence of *one* determine the *network field* length
 - Contiguous sequence of *zero* determine the *host field* length
- Natural netmask of classes
 - Class A = 255.0.0.0
 - Class B = 255.255.0.0
 - Class C = 255.255.255.0



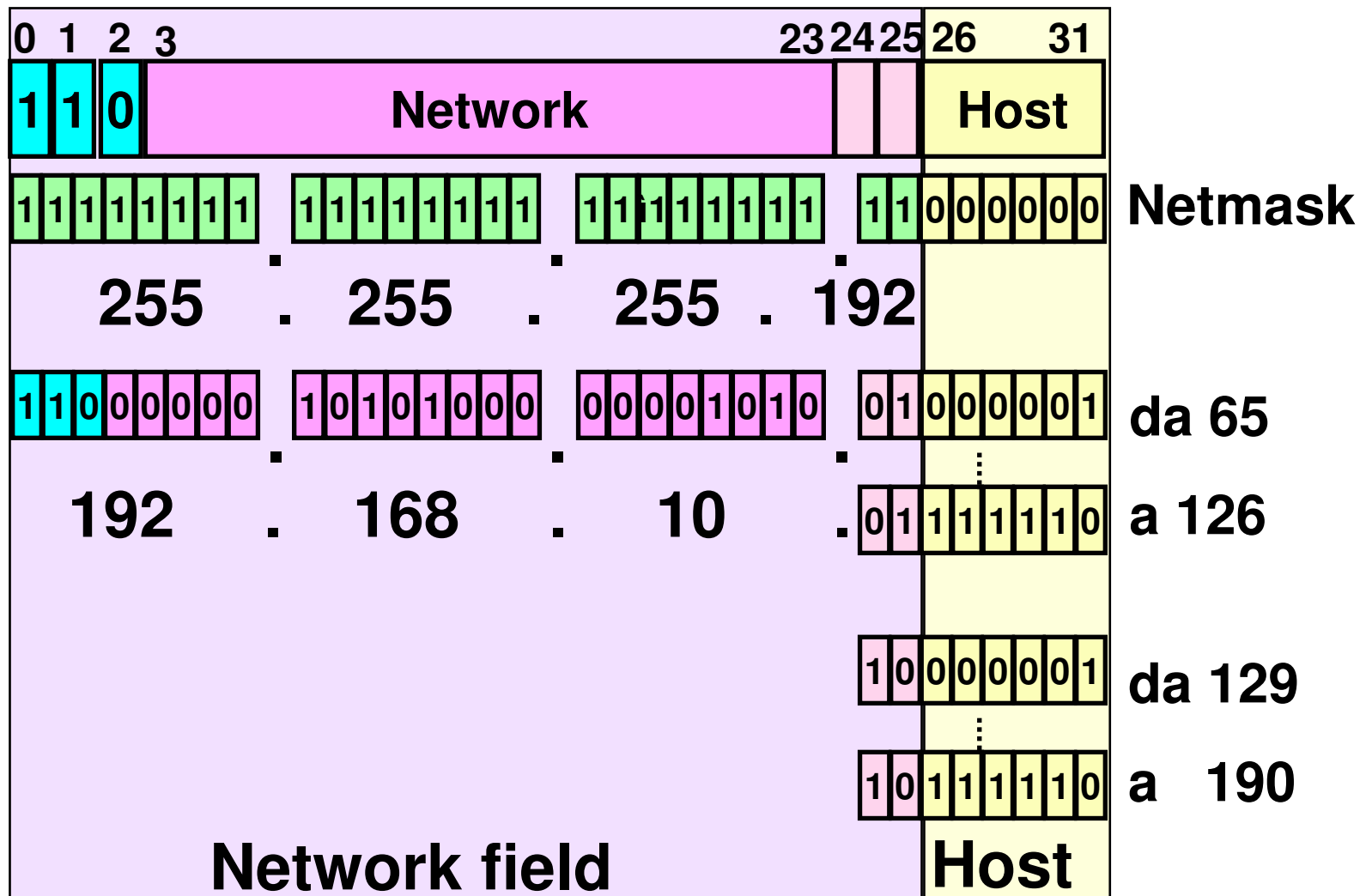
Netmask value

- Only those values represent contiguous sequence of one and zero bits

■ 0	0000 0000
■ 128	1000 0000
■ 192	1100 0000
■ 224	1110 0000
■ 240	1111 0000
■ 248	1111 1000
■ 252	1111 1100
■ 254	1111 1110
■ 255	1111 1111

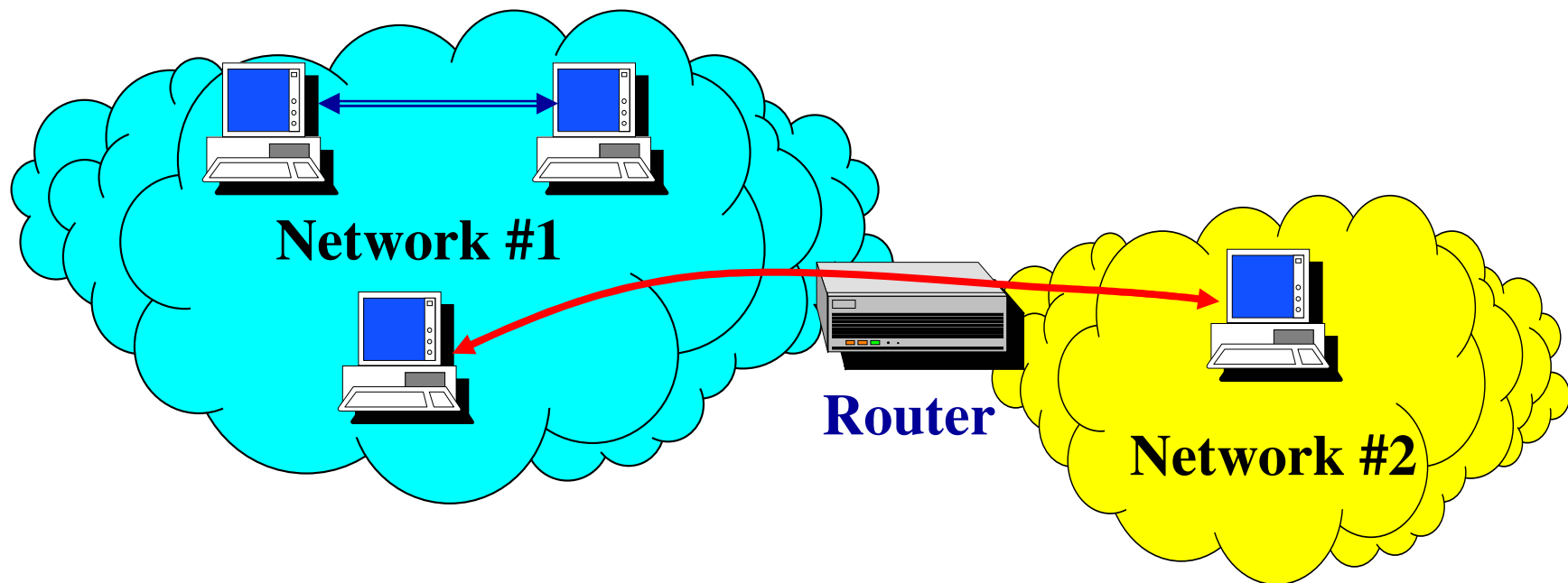


Netmask & subnetting examples



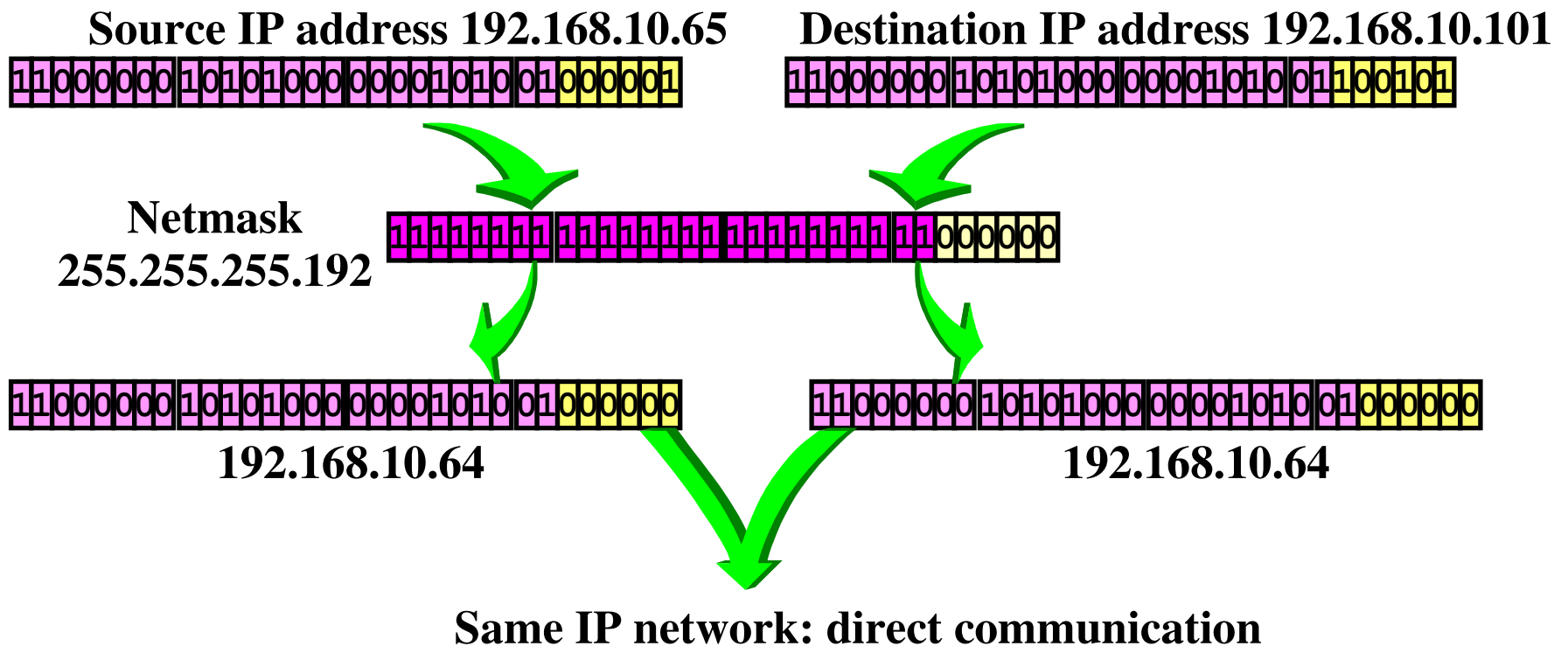


IP Communication



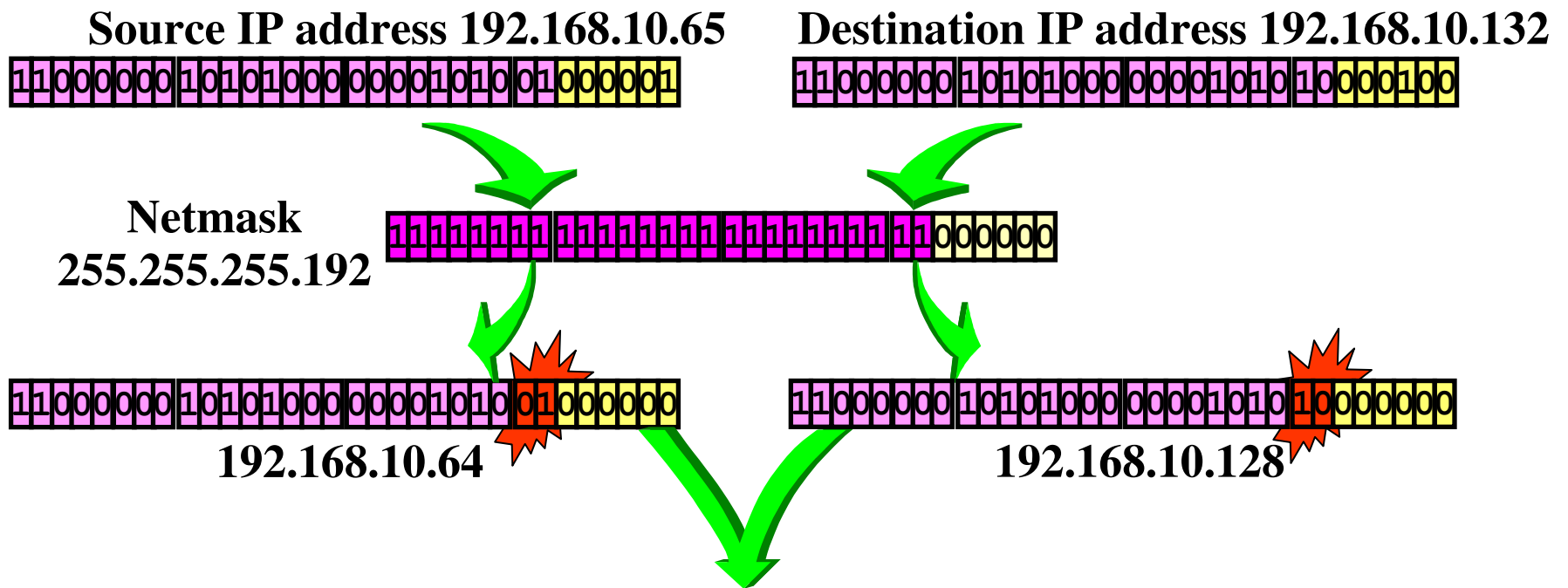


Same IP network: direct communication





Host in different IP network: communication trough router



Different IP networks: communication trough router